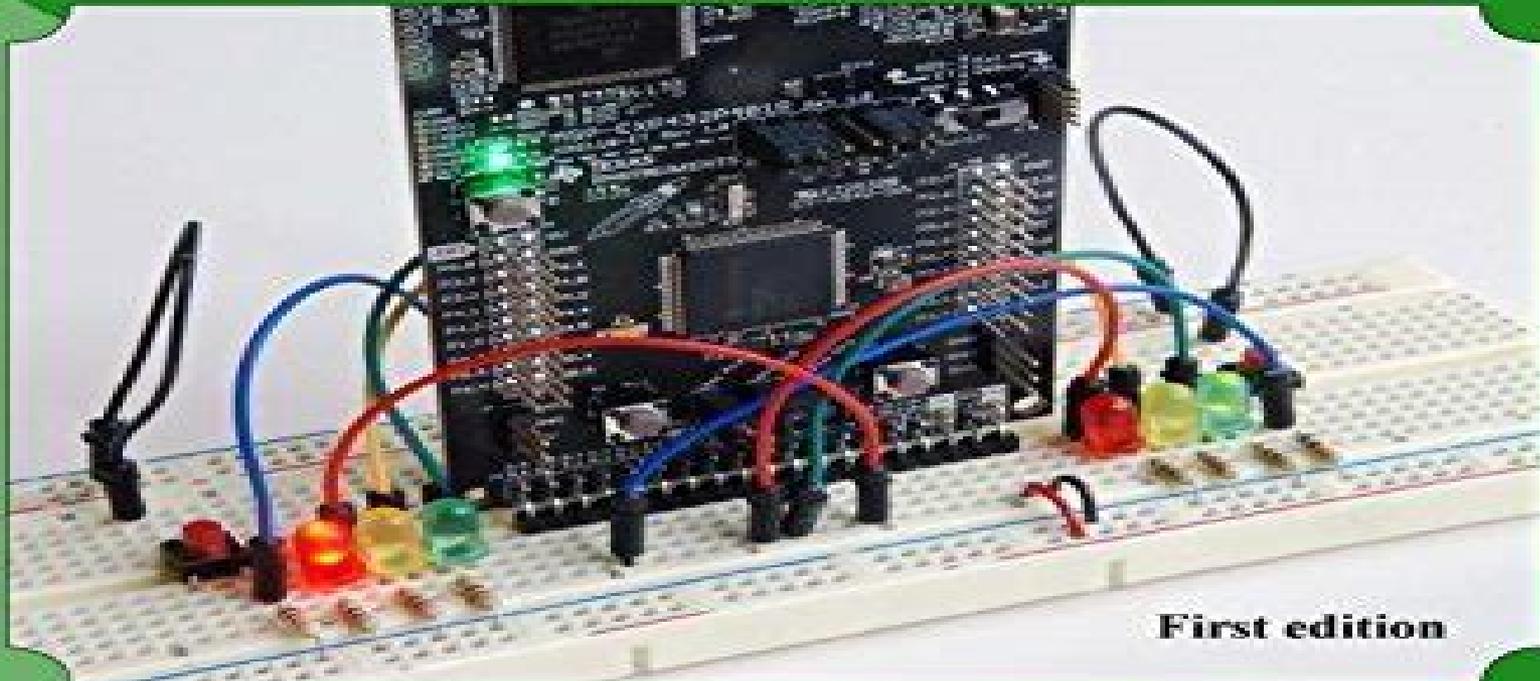


Introduction to the MSP432 Microcontroller

Embedded Systems



First edition

Jonathan W. Valvano

Embedded Systems Introduction To The Msp432 Microcontroller Volume 1

Byul Hur



Embedded Systems Introduction To The Msp432 Microcontroller Volume 1:

Embedded Systems Jonathan W. Valvano, 2015 This book now in its 6th printing is the first in a series of three books that teach the fundamentals of embedded systems as applied to the MSP432 of microcontroller This first book is an introduction to computers and interfacing focusing on assembly language and C programming This book can be used with Texas Instruments Robot Systems Learning Kit The second book *Embedded Systems Real Time Interfacing to the MSP432 Microcontroller* focuses on hardware software interfacing and the design of embedded systems This first book is an introductory book that could be used at the college level with little or no prerequisites An embedded system is a system that performs a specific task and has a computer embedded inside A system is comprised of components and interfaces connected together for a common purpose This book is an introduction to embedded systems Specific topics include microcontrollers fixed point numbers the design of software in assembly language and C elementary data structures programming input output including interrupts analog to digital conversion digital to analog conversion This book employs many approaches to learning It will not include an exhaustive recapitulation of the information in data sheets First it begins with basic fundamentals which allows the reader to solve new problems with new technology Second the book presents many detailed design examples These examples illustrate the process of design There are multiple structural components that assist learning Checkpoints with answers in the back are short easy to answer questions providing immediate feedback while reading Simple homework with answers to the odd questions on the web provides more detailed learning opportunities The book includes an index and a glossary so that information can be searched The most important learning experiences in a class like this are of course the laboratories Each chapter has suggested lab assignments More detailed lab descriptions are available on the web Specifically for this volume look at the lab assignments for EE319K For Volume 2 refer to the EE445L labs There is a web site accompanying this book <http://users.ece.utexas.edu/valvano/arm/msp432.htm> Posted here are ARM Keil uVision and Texas Instruments Code Composer Studio projects for each of the example programs in the book You will also find data sheets and Excel spreadsheets relevant to the material in this book The book will cover embedded systems for ARM Cortex M microcontrollers with specific details on the MSP432

[Embedded Systems Design with the Texas Instruments MSP432 32-bit Processor](#) Dung Dang, Daniel J. Pack, Steven F. Barrett, 2022-06-01 This book provides a thorough introduction to the Texas Instruments MSP432TM microcontroller The MSP432 is a 32 bit processor with the ARM Cortex M4F architecture and a built in floating point unit At the core the MSP432 features a 32 bit ARM Cortex M4F CPU a RISC architecture processing unit that includes a built in DSP engine and a floating point unit As an extension of the ultra low power MSP microcontroller family the MSP432 features ultra low power consumption and integrated digital and analog hardware peripherals The MSP432 is a new member to the MSP family It provides for a seamless transition to applications requiring 32 bit processing at an operating frequency of up to 48 MHz The processor may be programmed at a variety of

levels with different programming languages including the user friendly Energia rapid prototyping platform in assembly language and in C A number of C programming options are also available to developers starting with register level access code where developers can directly configure the device s registers to Driver Library which provides a standardized set of application program interfaces APIs that enable software developers to quickly manipulate various peripherals available on the device Even higher abstraction layers are also available such as the extremely user friendly Energia platform that enables even beginners to quickly prototype an application on MSP432 The MSP432 LaunchPad is supported by a host of technical data application notes training modules and software examples All are encapsulated inside one handy package called MSPWare available as both a stand alone download package as well as on the TI Cloud development site dev ti com The features of the MSP432 may be extended with a full line of BoosterPack plug in modules The MSP432 is also supported by a variety of third party modular sensors and software compiler companies In the back a thorough introduction to the MPS432 line of microcontrollers programming techniques and interface concepts are provided along with considerable tutorial information with many illustrated examples Each chapter provides laboratory exercises to apply what has been presented in the chapter The book is intended for an upper level undergraduate course in microcontrollers or mechatronics but may also be used as a reference for capstone design projects Practicing engineers already familiar with another microcontroller who require a quick tutorial on the microcontroller will also find this book very useful Finally middle school and high school students will find the MSP432 highly approachable via the Energia rapid prototyping system

Embedded Systems

Jonathan W. Valvano, 2019-07-22 This book is one of four books that teach the fundamentals of embedded systems as applied to the Texas Instruments MSP432 microcontroller An embedded system is a system that performs a specific task and has a computer embedded inside A system is comprised of components and interfaces connected together for a common purpose This book teaches the fundamentals of microcontroller interfacing and real time programming in the context of robotics There is a chapter on assembly language to expose important concepts of the microcontroller architecture However most of the software development occurs in C This book can be used with Texas Instruments Robot Systems Learning Kit TI RSLK This book provides an introduction to robots that could be used at the college level with little or no prerequisites Specific topics include microcontrollers fixed point numbers the design of software in C elementary data structures programming input output including interrupts analog to digital conversion digital to analog conversion power sensor interfacing motor interfacing an introduction to digital signal processing control systems and communication systems The book shows how you deploy both Bluetooth Low Energy and wifi onto the robot creating an internet of things This book employs a bottom up approach to learning It will not include an exhaustive recapitulation of the information in data sheets First it begins with basic fundamentals which allows the reader to solve new problems with new technology Second the book presents many detailed design examples These examples illustrate the process of design There are multiple structural components that

assist learning Checkpoints with answers in the back are short easy to answer questions providing immediate feedback while reading The book includes an index and a glossary so that information can be searched The most important learning experiences in a class like this are of course the laboratories Specifically for this volume look at the lab assignments for TI RSLK curriculum There is a web site accompanying this book <http://users.ece.utexas.edu/valvano/arm/robotics/ht>

Embedded Systems Jonathan W. Valvano, 2015-11-03 This book published November 2015 as a 1st edition 1st printing is the second in a series of three books that teach the fundamentals of embedded systems as applied to MSP432 microcontrollers These books are primarily written for undergraduate electrical and computer engineering students They could also be used for professionals learning the ARM platform The first book Embedded Systems Introduction to the MSP432 is an introduction to computers and interfacing focusing on assembly language and C programming This second book focuses on interfacing and the design of embedded systems The third book Embedded Systems Real Time Operating Systems for ARM Cortex M Microcontrollers is an advanced book focusing on operating systems high speed interfacing control systems and robotics An embedded system is a system that performs a specific task and has a computer embedded inside A system is comprised of components and interfaces connected together for a common purpose This book presents components interfaces and methodologies for building systems Specific topics include the architecture of microcontrollers design methodology verification hardware software synchronization interfacing devices to the computer timing diagrams real time systems data collection and processing motor control analog filters digital filters real time signal processing wireless communication low power design and the internet of things In general the area of embedded systems is an important and growing discipline within electrical and computer engineering The educational market of embedded systems has been dominated by simple microcontrollers like the PIC the 9S12 and the 8051 This is because of their market share low cost and historical dominance However as problems become more complex so must the systems that solve them A number of embedded system paradigms must shift in order to accommodate this growth in complexity First the number of calculations per second will increase from millions/sec to billions/sec Similarly the number of lines of software code will also increase from thousands to millions Thirdly systems will involve multiple microcontrollers supporting many simultaneous operations Lastly the need for system verification will continue to grow as these systems are deployed into safety critical applications These changes are more than a simple growth in size and bandwidth These systems must employ parallel programming high speed synchronization real time operating systems fault tolerant design priority interrupt handling and networking Consequently it will be important to provide our students with these types of design experiences The purpose of writing these books at this time is to bring engineering education into the 21st century This book employs many approaches to learning It will not include an exhaustive recapitulation of the information in data sheets First it begins with basic fundamentals which allows the reader to solve new problems with new technology Second the book presents many detailed design examples

These examples illustrate the process of design There are multiple structural components that assist learning Checkpoints with answers in the back are short easy to answer questions providing immediate feedback while reading The book includes an index and a glossary so that information can be searched The most important learning experiences in a class like this are of course the laboratories Each chapter has suggested lab assignments More detailed lab descriptions are available on the web Specifically look at the lab assignments for EE445L and EE445M These books will cover embedded systems for ARM Cortex M microcontrollers with specific details on the MSP432 Although the solutions are specific for the MSP432 it will be possible to use these books for other ARM derivatives Volume 3 can be used for either the TM4C or MSP432 families

Learning Embedded Systems with MSP432 Microcontrollers Byul Hur,2020-01-13 note This book is a early release version for a certain course The author is not actively promoting this book to a general audience yet until the second edition which is planned to be published through this summer The second volume of the first edition will be available in February This book can assist you to learn about embedded system applications using a MSP432 microcontroller It was written for a Code Composer Studio IDE environment This book can used as a support material for microcontroller and embedded system courses This MSP432 series book is split into two volumes This is the first book in MSP432 series The first volume covers basics of the MSP432 GPIO basics of timers display interrupt and ADC The second volume covers software architectures PWM motor control serial communications Driver library RTOS and embedded system security This is the collection of lecture notes from microcontroller and embedded system courses This embedded system book was not written to target a broad audience but it is written for junior or senior level undergraduate students

Embedded Systems and IoT Mr. Vibin R, Mr. Kalathma M K, Sandeep Kumar Shukla, Dr. Suma ,2025-11-11 This course explores the design development and application of embedded systems integrated with Internet of Things IoT technologies Students learn about microcontrollers sensors actuators communication protocols and real time operating systems The course covers hardware software interaction embedded programming and connectivity solutions for IoT based applications Emphasis is placed on designing smart efficient and secure systems used in automation healthcare smart homes and industrial environments Practical experiments help students develop hands on skills in building functional embedded and IoT prototypes

Introduction to Embedded Systems Jonathan W. Valvano,2009 This book employs a bottom up educational approach with an overall educational objective of allowing students to discover how the computer interacts with its environment through learning basic computer architecture assembly language programming as well as through an introduction to interfacing Developed around the Freescale 9S12 this book describes both the general processes and the specific details involved in microcomputer simulation In particular detailed case studies are used to illustrate fundamental concepts and laboratory assignments are provided

Microcontroller Programming and Interfacing with Texas Instruments MSP430FR2433 and MSP430FR5994 Steven F. Barrett,Daniel J. Pack,2022-06-01 This book provides a thorough introduction to the Texas Instruments MSP430TM

microcontroller The MSP430 is a 16 bit reduced instruction set RISC processor that features ultra low power consumption and integrated digital and analog hardware Variants of the MSP430 microcontroller have been in production since 1993 This provides for a host of MSP430 products including evaluation boards compilers software examples and documentation A thorough introduction to the MSP430 line of microcontrollers programming techniques and interface concepts are provided along with considerable tutorial information with many illustrated examples Each chapter provides laboratory exercises to apply what has been presented in the chapter The book is intended for an upper level undergraduate course in microcontrollers or mechatronics but may also be used as a reference for capstone design projects Also practicing engineers already familiar with another microcontroller who require a quick tutorial on the microcontroller will find this book very useful This second edition introduces the MSP EXP430FR5994 and the MSP430 EXP430FR2433 LaunchPads Both LaunchPads are equipped with a variety of peripherals and Ferroelectric Random Access Memory FRAM FRAM is a nonvolatile low power memory with functionality similar to flash memory

Index Generation Functions Tsutomu Sasao,2022-05-31 Index generation functions are binary input integer valued functions They represent functions of content addressable memories CAMs Applications include IP address tables terminal controllers URL lists computer virus scanning circuits memory patch circuits list of English words code converters and pattern matching circuits This book shows memory based realization of index generation functions It shows 1 methods to implement index generation functions by look up table LUT cascades and index generation units IGU 2 methods to reduce the number of variables using linear transformations and 3 methods to estimate the sizes of memories with many illustrations tables examples exercises and their solutions

Solution Manual for Embedded Systems Jonathan Valvano,2013-01-21 This is the solution manual for Embedded Systems Volume 1 Introduction to ARM Cortex M Microcontrollers 978 1477508992

Learning Embedded Systems with MSP432 Microcontrollers Byul Hur,2021-08-30 This book can assist you to learn about embedded systems using an MSP432 microcontroller This third edition was written based on the use of an MSP432P401R MCU and Code Composer Studio This book can used as a support material for microcontroller and embedded system courses This book covers MSP432 GPIO timers display interrupt and ADC Moreover this book covers topics of software architectures PWM motor control serial communications TI Driver library TI RTOS Power management and embedded system security This book was written for undergraduate engineering students and the audience having similar prior knowledge and skills

Introduction to Embedded Systems Manuel Jimenez,Rogelio Palomera,Isidoro Couvertier,2013-09-30 Embedded Systems Jonathan W. Valvano,2012-01-01 Embedded systems are a ubiquitous component of our everyday lives We interact with hundreds of tiny computers every day that are embedded into our houses our cars our toys and our work As our world has become more complex so have the capabilities of the microcontrollers embedded into our devices The ARM Cortex M3 is represents the new class of microcontroller much more powerful than the devices available ten years ago The purpose of this book is to

present the design methodology to train young engineers to understand the basic building blocks that comprise devices like a cell phone an MP3 player a pacemaker antilock brakes and an engine controller This book is the third in a series of three books that teach the fundamentals of embedded systems as applied to the ARM Cortex M3 This third volume is primarily written for senior undergraduate or first year graduate electrical and computer engineering students It could also be used for professionals wishing to design or deploy a real time operating system onto an Arm platform The first book Embedded Systems Introduction to the ARM Cortex M3 is an introduction to computers and interfacing focusing on assembly language and C programming The second book Embedded Systems Real Time Interfacing to the ARM Cortex M3 focuses on interfacing and the design of embedded systems This third book is an advanced book focusing on operating systems high speed interfacing control systems and robotics Rather than buying and deploying an existing OS the focus is on fundamental principles so readers can write their own OS An embedded system is a system that performs a specific task and has a computer embedded inside A system is comprised of components and interfaces connected together for a common purpose Specific topics include microcontrollers design verification hardware software synchronization interfacing devices to the computer real time operating systems data collection and processing motor control analog filters digital filters and real time signal processing This book employs many approaches to learning It will not include an exhaustive recapitulation of the information in data sheets First it begins with basic fundamentals which allows the reader to solve new problems with new technology Second the book presents many detailed design examples These examples illustrate the process of design There are multiple structural components that assist learning Checkpoints with answers in the back are short easy to answer questions providing immediate feedback while reading Simple homework with answers to the odd questions on the web provides more detailed learning opportunities The book includes an index and a glossary so that information can be searched The most important learning experiences in a class like this are of course the laboratories Each chapter has suggested lab assignments More detailed lab descriptions are available on the web Specifically for Volume 1 look at the lab assignments for EE319K For Volume 2 refer to the EE445L labs and for this volume look at the lab assignments for EE345M EE380L 6 There is a web site accompanying this book <http://users.ece.utexas.edu/valvano/arm> Posted here are Keil uVision projects for each the example programs in the book You will also find data sheets and Excel spreadsheets relevant to the material in this book The book will cover embedded systems for the ARM Cortex M3 with specific details on the LM3S811 LM3S1968 and LM3S8962 Most of the topics can be run on the simple LM3S811 DMA interfacing will be presented on the LM3S3748 Ethernet and CAN examples can be run on the LM3S8962 In this book the term LM3Sxxx family will refer to any of the Texas Instruments Stellaris ARM Cortex M3 based microcontrollers Although the solutions are specific for the LM3Sxxx family it will be possible to use this book for other Arm derivatives *Ti Msp432 Arm Programming for Embedded Systems* Muhammad Ali Mazidi, Shujen Chen, Sepehr Naimi, 2016-09-16 Why MSP432 The MSP430 is a popular microcontroller

designed and marketed by the Texas Instruments TI It comes with some powerful peripherals such as ADC Timer SPI I2C UART and so on It has a 16 bit proprietary RISC architecture meaning only TI makes the products Due to popularity of ARM architecture many semiconductor design companies are moving away from proprietary architecture and adopting the ARM as the CPU of choice in all their designs This is the case with MSP430 The MSP432 is an ARM version of the MSP430 In other words all the MSP430 peripherals are moved to MSP432 with ARM instructions and architecture as the core processor Another major feature of the MSP432 is its lower power consumption which makes it an ideal microcontroller for use in designing low power devices with IoT See the link below http://www.ti.com/lscs/ti/microcontrollers_16bit_32bit/msp_low_power_performance/msp432p4x/overview.page Why this book While there are several MSP430 textbooks on the market currently there is only one textbook for MSP432 This textbook covers the details of the MSP432 peripherals such as ADC Timer SPI I2C and so on with ARM programs It also includes the programs for interfacing of MSP432 to LCD Serial COM port DC motor stepper motor sensors and graphics LCD All the programs in the book are tested using the MSP432 LaunchPad trainer board from TI See the link below <http://www.ti.com/tool/MSP432P401R> buy [Embedded Systems Design Using the MSP430FR2355 LaunchPad™](#) Brock J. LaMeres, 2023 This textbook for courses in Embedded Systems introduces students to necessary concepts through a hands on approach LEARN BY EXAMPLE This book is designed to teach the material the way it is learned through example Every concept is supported by numerous programming examples that provide the reader with a step by step explanation for how and why the computer is doing what it is doing LEARN BY DOING This book targets the Texas Instruments MSP430 microcontroller This platform is a widely popular low cost embedded system that is used to illustrate each concept in the book The book is designed for a reader that is at their computer with an MSP430FR2355 LaunchPad™ Development Kit plugged in so that each example can be coded and run as they learn LEARN BOTH ASSEMBLY AND C The book teaches the basic operation of an embedded computer using assembly language so that the computer operation can be explored at a low level Once more complicated systems are introduced i e timers analog to digital converters and serial interfaces the book moves into the C programming language Moving to C allows the learner to abstract the operation of the lower level hardware and focus on understanding how to make things work BASED ON SOUND PEDAGOGY This book is designed with learning outcomes and assessment at its core Each section addresses a specific learning outcome that the student should be able to do after its completion The concept checks and exercise problems provide a rich set of assessment tools to measure student performance on each outcome Written the way the material is taught enabling a bottoms up approach to learning which culminates with a high level of learning with a solid foundation Emphasizes examples from which students can learn contains program examples that can be run for nearly every section in the book Targets a widely popular embedded computer the Texas Instruments MSP430FR2355 Covers both assembly language and C language programming of the MSP430 with examples that are meant to be coded and run on an

MSP430FR2355 LaunchPad™ Development Kit directly Describes specific learning outcomes for each activity so that the reader knows why they are doing what they are doing along with abundant assessment tools including concept checks and exercises

Introduction to Embedded Systems David Russell,2010 Introduces fundamental methods for creating embedded software with a focus on ANSI C The Arduino development platform provides a great means for accomplishing this task As such this work presents embedded software development using 100% ANSI C for the Arduino s ATmega328P processor

Embedded Systems Jonathan W. Valvano,2011 This fourth edition includes the new TM4C1294 based LaunchPad Most of the code in the book is specific for the TM4C123 based LaunchPad However This fourth edition switches the syntax from C to the industry standard C99 adds a line tracking robot designs an integral controller for a DC motor and includes an expanded section on wireless communication and Internet of Things Page vii

Practical Aspects of Embedded System Design using Microcontrollers Jivan Parab,Santosh A. Shinde,Vinod G Shelake,Rajanish K. Kamat,Gourish M. Naik,2008-06-07 Second in the series Practical Aspects of Embedded System Design using Microcontrollers emphasizes the same philosophy of Learning by Doing and Hands on Approach with the application oriented case studies developed around the PIC16F877 and AT 89S52 today s most popular microcontrollers Readers with an academic and theoretical understanding of embedded microcontroller systems are introduced to the practical and industry oriented Embedded System design When kick starting a project in the laboratory a reader will be able to benefit experimenting with the ready made designs and C programs One can also go about carving a big dream project by treating the designs and programs presented in this book as building blocks Practical Aspects of Embedded System Design using Microcontrollers is yet another valuable addition and guides the developers to achieve shorter product development times with the use of microcontrollers in the days of increased software complexity Going through the text and experimenting with the programs in a laboratory will definitely empower the potential reader having more or less programming or electronics experience to build embedded systems using microcontrollers around the home office store etc Practical Aspects of Embedded System Design using Microcontrollers will serve as a good reference for the academic community as well as industry professionals and overcome the fear of the newbies in this field of immense global importance

Embedded Systems Design with the Atmel AVR Microcontroller Steven F. Barrett,2010 This textbook provides practicing scientists and engineers an advanced treatment of the Atmel AVR microcontroller This book is intended as a follow on to a previously published book titled Atmel AVR Microcontroller Primer Programming and Interfacing Some of the content from this earlier text is retained for completeness This book will emphasize advanced programming and interfacing skills We focus on system level design consisting of several interacting microcontroller subsystems The first chapter discusses the system design process Our approach is to provide the skills to quickly get up to speed to operate the internationally popular Atmel AVR microcontroller line by developing systems level design skills We use the Atmel ATmega164 as a representative sample of the

AVR line The knowledge you gain on this microcontroller can be easily translated to every other microcontroller in the AVR line In succeeding chapters we cover the main subsystems aboard the microcontroller providing a short theory section followed by a description of the related microcontroller subsystem with accompanying software for the subsystem We then provide advanced examples exercising some of the features discussed In all examples we use the C programming language The code provided can be readily adapted to the wide variety of compilers available for the Atmel AVR microcontroller line We also include a chapter describing how to interface the microcontroller to a wide variety of input and output devices The book concludes with several detailed system level design examples employing the Atmel AVR microcontroller

Designing Embedded Systems with PIC Microcontrollers Tim Wilmshurst, 2006-10-24 Embedded Systems with PIC Microcontrollers Principles and Applications is a hands on introduction to the principles and practice of embedded system design using the PIC microcontroller Packed with helpful examples and illustrations the book provides an in depth treatment of microcontroller design as well as programming in both assembly language and C along with advanced topics such as techniques of connectivity and networking and real time operating systems In this one book students get all they need to know to be highly proficient at embedded systems design This text combines embedded systems principles with applications using the 16F84A 16F873A and the 18F242 PIC microcontrollers Students learn how to apply the principles using a multitude of sample designs and design ideas including a robot in the form of an autonomous guide vehicle Coverage between software and hardware is fully balanced with full presentation given to microcontroller design and software programming using both assembler and C The book is accompanied by a companion website containing copies of all programs and software tools used in the text and a student version of the C compiler This textbook will be ideal for introductory courses and lab based courses on embedded systems microprocessors using the PIC microcontroller as well as more advanced courses which use the 18F series and teach C programming in an embedded environment Engineers in industry and informed hobbyists will also find this book a valuable resource when designing and implementing both simple and sophisticated embedded systems using the PIC microcontroller Gain the knowledge and skills required for developing today s embedded systems through use of the PIC microcontroller Explore in detail the 16F84A 16F873A and 18F242 microcontrollers as examples of the wider PIC family Learn how to program in Assembler and C Work through sample designs and design ideas including a robot in the form of an autonomous guided vehicle Accompanied by a CD ROM containing copies of all programs and software tools used in the text and a student version of the C compiler

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Embedded Systems Introduction To The Msp432 Microcontroller Volume 1 Introduction

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