



Building Web Applications with Visual Studio 2017

Using .NET Core and Modern JavaScript Frameworks

—
Philip Japikse
Kevin Grossnicklaus
Ben Dewey

Apress®

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Springer

Shane Hawkins



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Building Web Applications with Visual Studio 2017 Philip Japikse, Kevin Grossnicklaus, Ben Dewey, 2017-07-08 Learn how to build web applications from three Microsoft MVPs After building the data application layer using Entity Framework Core and a RESTful service using ASP NET Core you will then build the client side web application three ways first using ASP NET Core then using Angular 2 and finally using React You will be able to compare and contrast these UI frameworks and select the best one for your needs NET Core is a complete rewrite of the popular NET and its related frameworks While many concepts are similar between NET Core and the NET 4.6 framework there are revolutionary changes as well including updates to Entity Framework Core and ASP NET Core The first section of this book covers the three main parts of building applications with C# Entity Framework ASP NET Core Services and ASP NET Core Web Applications There is also an explosion in popularity of JavaScript frameworks for client side development and the authors cover two of the most popular UI frameworks Start with TypeScript for developing clean JavaScript along with a client side build tool such as Gulp Grunt and WebPack Using the same data access layer and RESTful service from the NET Core application you can rebuild the UI using Angular 2 Then repeat the process using React for a true comparison of building client side applications using ASP NET Core Angular 2 and React What You'll Learn Understand the fundamentals of NET Core and what that means to the traditional NET developer Build a data access layer with Entity Framework Core a RESTful service with ASP NET Core MVC and a website with ASP NET Core MVC and Bootstrap Automate many build tasks with client side build utilities Who This Book Is For Intermediate to advanced NET developers Beginning Visual Studio for Mac Alessandro Del Sole, 2017-10-24

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PENGANTAR 15 BAHASA PEMROGRAMAN TERBAIK DI MASA DEPAN (Referensi & Coding Untuk Pemula) Muhammad Wali, Sepriano, Titin Agustin Nengsih, Dedek Indra Gunawan

Hts,Antoni,Hasanuddin,Basrul,Priska Choirina,Aulia Ar Rakhman Awaludin,Ismail,Muh. Yusuf,Fattachul Huda Aminuddin,Nuraini Purwandari,Munandar,Abdillah Baradja,Rachmat,2023-03-03 Buku Pengantar 15 Bahasa Pemrograman Terbaik di Masa Depan Referensi Coding Untuk Pemula merupakan buku referensi pada bidang bahasa pemrograman terbaik di masa depan hal ini merupakan penelitian dari beberapa ahli yang tergabung dalam ikatan dosen dan peneliti bidang pemrograman terhadap bahasa pemrograman terbaik di masa depan dari hasil penelitian tersebut didapatkan 15 bahasa pemrograman terbaik yaitu PHP R Java C C Kotlin JavaScript TypeScript Swift Go Python SQL Scala Dart dan Ruby buku ini sangat cocok disitasi oleh mahasiswa bidang sistem informasi ataupun informatika yang sedang membahas terkait program yang digunakan dalam penelitiannya

Dynamic Simulation and Virtual Reality in Hydrology and Water Resources Management Ramesh S.V. Teegavarapu,Chandramouli V. Chandramouli,2021-07-27 Dynamic Simulation and Virtual Reality in Hydrology and Water Resources Management focuses on the understanding use and application of system dynamics simulation and virtual reality approaches for modeling the spatial and temporal behavior of natural and managed hydro environmental systems The book discusses concepts of systems thinking and system dynamics approach and it furthers understanding of the dynamic behavior of natural and engineering systems using feedbacks and dynamic simulation Numerous examples of models built using different system dynamics simulation modeling environments are provided It also introduces concepts related to computer animation and virtual reality based immersive modeling Applications of systems dynamics simulation with animation and virtual reality approaches for modeling and management of hydro environmental systems are illustrated through case studies This text is ideal for water resources professionals graduate students hydrologic modelers and engineers who are interested in systems thinking dynamic simulation and virtual reality modeling approaches It will serve as a valuable reference for engineering professionals who model manage and operate hydrosystems Engineering educators will find the book immensely useful to enhance the learning experiences of students Dr Ramesh S V Teegavarapu is a professor at Florida Atlantic University with expertise in modeling water resources and environmental systems hydroinformatics and climate change Dr Chandramouli V Chandramouli is a professor at Purdue University Northwest His expertise is in water resources and environmental modeling integrating artificial intelligence techniques Smart Trajectories Azedine Boulmakoul,Lamia Karim,Bharat Bhushan,2022-12-30 This book highlights the developments discoveries and practical and advanced experiences related to responsive distributed computing and how it can support the deployment of trajectory based applications in smart systems Smart Trajectories Metamodeling Reactive Architecture for Analytics and Smart Applications deals with the representation and manipulation of smart trajectories in various applications and scenarios Presented in three parts the book first discusses the foundation and principles for spatial information systems complex event processing and building a reactive architecture Next the book discusses modeling and architecture in relation to smart trajectory metamodeling mining and big trajectory data and clustering trajectories The final section discusses

advanced applications and trends in the field including congestion trajectory analytics and real time Big Data analytics in cloud ecosystems Metamodeling distributed architectures reactive programming Big Data analytics NoSQL databases connected objects and edge fog cloud computing form the basis of the concepts and applications discussed The book also presents a number of case studies to demonstrate smart trajectories related to spatiotemporal events such as traffic congestion and pedestrian accidents This book is intended for graduate students in computer engineering spatial databases complex event processing distributed systems and geographical information systems GIS The book will also be useful for practicing traffic engineers city managers and environmental engineers interested in monitoring and security analysis

Beginning Xamarin Development for the Mac Dawid Borycki,2017-12-19 Develop apps for the iPhone iPad and Apple wearables using Visual Studio for the Mac Learn how to set up your development environment and emulators and how to create adaptive user interfaces for various platforms Expert Dawid Borycki guides you through the fundamentals of programming for Apple platforms Model View Controller Test Driven Development navigation patterns gesture handling accessing user s location and reading and consuming data from web services After reading this book you will be able to build native apps that look and feel like other apps built into iOS watchOS and tvOS and have the skills that are in high demand in today s market If you are already programming C apps for web or desktop you will learn how to extend your skill set to Apple mobile wearable and smart TV platforms What You ll Learn Build and implement native apps for Apple platforms Create adaptive universal views and handle navigation between them Access user s location and handle touch input Consume data from web services Minimize app development time with C Who This Book Is For Developers who are interested in mobile and device development as well as experienced non Apple developers who want to switch or extend their skill set to programming for Apple platforms

ECPPM 2021 - eWork and eBusiness in Architecture, Engineering and Construction Vitaly Semenov,Raimar J Scherer,2021-07-25 eWork and eBusiness in Architecture Engineering and Construction 2021 collects the papers presented at the 13th European Conference on Product and Process Modelling ECPPM 2021 Moscow 5 7 May 2021 The contributions cover a wide spectrum of thematic areas that hold great promise towards the advancement of research and technological development targeted at the digitalization of the AEC FM Architecture Engineering Construction and Facilities Management domains High quality contributions are devoted to critically important problems that arise including Information and Knowledge Management Semantic Web and Linked Data Communication and Collaboration Technologies Software Interoperability BIM Servers and Product Lifecycle Management Systems Digital Twins and Cyber Physical Systems Sensors and Internet of Things Big Data Artificial and Augmented Intelligence in AEC Construction Management 5D nD Modelling and Planning Building Performance Simulation Contract Cost and Risk Management Safety and Quality Sustainable Buildings and Urban Environments Smart Buildings and Cities BIM Standardization Implementation and Adoption Regulatory and Legal Aspects BIM Education and Training Industrialized Production Smart Products and Services

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Guide to Web Application and Platform Architectures Stefan Jablonski,Ilia Petrov,Christian Meiler,Udo Mayer,2004-08-05 New concepts and technologies are being introduced continuously for application development in the World Wide Web Selecting the right implementation strategies and tools when building a Web application has become a tedious task requiring in depth knowledge and significant experience from both software developers and software managers The mission of this book is to guide the reader through the opaque jungle of Web technologies Based on their long industrial and academic experience Stefan Jablonski and his coauthors provide a framework architecture for Web applications which helps choose the best strategy for a given project The authors classify common technologies and standards like NET CORBA J2EE DCOM WSDL and many more with respect to platform architectural layer and application package and guide the reader through a three phase development process consisting of preparation design and technology selection steps The whole approach is exemplified using a real world case the architectural design of an order entry management system *Mastering Web Development with Microsoft Visual Studio 2005* John Paul Mueller,2006-01-03 Be Right at Home in the World s Most Powerful Web Development Environment For large scale web application development Visual Studio 2005 is the most capable product around This book shows team members and leaders how to use its power in several key dimensions You ll master dozens of built in features for creating a large high performance website based on ASP NET 2 0 You ll work seamlessly with dynamic data both reading from and writing to databases And throughout you ll learn how Visual Studio 2005 supports a more efficient group process in terms of design development and deployment And everything is brought

together with the enterprise scale example ABC Incorporated that runs throughout the book This is a book no web developer and no web dependent organization should be without Coverage Includes Reaping the benefits of master pages and themes Generating site maps and other navigational aids automatically Building a shopping cart application for your website Adding search functionality to your website Creating a flexible user environment using Webpart technology Increasing application performance using client side and server side scripting technologies Giving users the ability to change the website s theme to meet specific needs Using components and controls to add special effects and user customization Improving team efficiency using modern development and design techniques Monitoring and responding to usage statistics Combining technologies to get the best possible results from large applications Making your site accessible to everyone Master Standards Based Web Development Techniques New to Visual Studio 2005 Discover How Visual Studio 2005 Solves Team Development Issues Such as Source Code Control and Application Design Simplify Database Application Development without Compromising Security or Reliability

Building Web Database Applications with Visual Studio 6 Dan Rahmel,2000 With the release of Visual Studio 6 0 Enterprise Edition Microsoft has introduced the ultimate Web development system Since the program contains no written documentation developers can refer to this book for solutions and suggestions on how to make the most of its robust features Ready to use applications are available on the companion Website for downloading saving developers hundreds of hours programming from scratch

Developing Web Applications Using Microsoft Visual Studio 2008 SP1 ,2009

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State of the Art in Digital Media and Applications Rae Earnshaw,2017-08-25 This book presents the user facing aspects of digital media from the web and computer games to mobile technologies and social media and demonstrates how these are continuously growing and developing The convergence of IT telecommunications and media is bringing about a revolution in the way information is collected stored accessed and distributed Rae Earnshaw s book explores the principal factors driving this and the ways in which social and cultural contexts are affected by media content This is Professor Earnshaw s fourth book in a series that focuses on digital media and creativity and through the use of Case Studies the theoretical practical and technical aspects of digital media are examined Readers are informed about how the user as content creator publisher and broadcaster is changing the traditional roles of news media publishers and entertainment corporations Topics such as the evolution of digital imaging and the phenomenon of social media are discussed in relation to this Professor Earnshaw also demonstrates how changes in technology produce shifts in the ways that consumers utilize it in an increasing variety of application domains such as e books digital cameras Facebook and Twitter *State of the Art in Digital Media and Applications* will be invaluable for readers that want a comprehensive look at how emerging digital media technologies are being used and how they are transforming how we create consume exchange and manipulate media content

Mastering Visual Studio 2017 Kunal Chowdhury,2017-07-27 A guide to mastering Visual Studio 2017 About This Book Focus on coding with the new

improved and powerful tools of VS 2017 Master improved debugging and unit testing support capabilities Accelerate cloud development with the built in Azure tools Who This Book Is For NET Developers who would like to master the new features of VS 2017 and would like to delve into newer areas such as cloud computing would benefit from this book Basic knowledge of previous versions of Visual Studio is assumed What You Will Learn Learn what's new in the Visual Studio 2017 IDE C# 7.0 and how it will help developers to improve their productivity Learn the workloads and components of the new installation wizard and how to use the online and offline installer Build stunning Windows apps using Windows Presentation Foundation WPF and Universal Windows Platform UWP tools Get familiar with NET Core and learn how to build apps targeting this new framework Explore everything about NuGet packages Debug and test your applications using Visual Studio 2017 Accelerate cloud development with Microsoft Azure Integrate Visual Studio with most popular source control repositories such as TFS and GitHub In Detail Visual Studio 2017 is the all new IDE released by Microsoft for developers targeting Microsoft and other platforms to build stunning Windows and web apps Learning how to effectively use this technology can enhance your productivity while simplifying your most common tasks allowing you more time to focus on your project With this book you will learn not only what VS2017 offers but also what it takes to put it to work for your projects Visual Studio 2017 is packed with improvements that increase productivity and this book will get you started with the new features introduced in Visual Studio 2017 IDE and C# 7.0 Next you will learn to use XAML tools to build classic WPF apps and UWP tools to build apps targeting Windows 10 Later you will learn about NET Core and then explore NuGet the package manager for the Microsoft development platform Then you will familiarize yourself with the debugging and live unit testing techniques that comes with the IDE Finally you'll adapt Microsoft's implementation of cloud computing with Azure and the Visual Studio integration with Source Control repositories Style and approach This comprehensive guide covers the advanced features of Visual Studio 2017 and communicates them through a practical approach to explore the underlying concepts of how when and why to use it *Developing Applications with Visual Studio.NET* Richard Grimes, 2002 Two framework developers introduce a patterns approach to framework development demonstrating useful techniques and solutions for successful framework development Suitable for the proficient object oriented programmer Includes two valuable appendices a section on frameworks and components and the IBM San Francisco frameworks development process Annotation copyrighted by Book News Inc Portland OR **Professional Visual Studio 2017** Bruce Johnson, 2017-10-18 Skip the basics and delve right into Visual Studio 2017 advanced features and tools Professional Visual Studio 2017 is the industry favorite guide to getting the most out of Microsoft's primary programming technology From touring the new UI to exploiting advanced functionality this book is designed to help professional developers become more productive A unique IDE centric approach provides a clear path through the typical workflow while exploring the nooks and crannies that can make your job easier Visual Studio 2017 includes a host of features aimed at improving developer productivity and UI and this book covers them all with clear

explanation new figures and expert insight Whether you re new to VS or just upgrading this all inclusive guide is an essential resource to keep within arm s reach Visual Studio 2017 fixes the crucial issues that kept professionals from adopting VS 2015 and includes new features and tools that streamline the developer s job This book provides the straightforward answers you need so you can get up to speed quickly and get back to work Master the core functionality of Visual Studio 2017 Dig into the tools that make writing code easier Tailor the environment to your workflow not the other way around Work your way through configuration debugging building deployment customizing and more Microsoft is changing their release cadence it s only been about two years since the last release so developers need to quickly get a handle on new tools and features if they hope to remain productive The 2017 release is designed specifically to help you get more done in less time with greater accuracy and attention to detail If you re ready to get acquainted Professional Visual Studio 2017 is your ideal guide

Pro Visual Studio .Net Bischof,2004 Mastering Visual Studio 2019 Kunal Chowdhury,2019-08-09 **2543B**
,2006

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0 alumux is the control signal that controls the mux at the alu input 0 reg selects the output of the register file and 1 imm
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