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A golang ebook intro how to build a web with golang



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Build Web Application With Golang Gitbook

Ian Taylor



Build Web Application With Golang Gitbook:

Git Rheinwerk Publishing, Inc, Bernd Öggl, Michael Kofler, 2025-06-20 Learn Git from scratch to advanced topics including GitHub integration branching error troubleshooting and using platforms like GitLab for version control in development environments Key Features Covers Git installation basic commands and essential workflows for beginners Detailed exploration of advanced Git features like rebasing hooks and submodules Practical troubleshooting guide to address common Git errors and conflicts Book Description This practical guide is designed to take you from Git beginner to advanced user Starting with installation and configuration it covers the essential Git commands you'll need to create and manage repositories track changes and work with branches and commits These fundamental concepts set the stage for more complex workflows and efficient version control management The book then explores advanced features such as using platforms like GitHub and GitLab for remote repositories You'll learn how to collaborate with others through pull requests set up continuous integration pipelines and implement automation using hooks The guide also includes advanced techniques like rebasing and working with submodules helping you streamline your workflow and manage larger projects effectively The final sections focus on troubleshooting common Git errors from merge conflicts to authentication issues Practical solutions and best practices ensure you can resolve problems quickly and efficiently The book wraps up with a comprehensive Git command reference making it a go-to resource for both new users and experienced developers Whether you're working solo or in teams this book will help you master version control with confidence What you will learn Master the fundamentals of Git for version control and workflows Set up and configure Git on various operating systems Work with repositories on GitHub and GitLab platforms Manage branches and handle merge conflicts effectively Implement advanced Git features like hooks and submodules Troubleshoot common Git errors and find solutions Who this book is for This book is ideal for developers DevOps engineers and technical teams seeking to improve their Git skills Beginners can start from scratch with Git's fundamentals while experienced users can dive deeper into advanced workflows A basic understanding of programming concepts is recommended but not mandatory For those looking to enhance team collaboration and automate workflows this guide is perfect It's also suitable for individuals aiming to master version control in a professional environment or contribute to open source projects using GitHub GitLab and other platforms

[Web Application Development with R Using Shiny](#) Chris Beeley, Shitalkumar R. Sukhdeve, 2018-09-27 Shiny is an open source R package that provides an elegant and powerful web framework for building web applications using R This guide takes a fresh approach to developing scalable web applications It will enable you to create responsive interactive web applications using the complete R Shiny suite

Building Ethereum Dapps Roberto Infante, 2019-03-05 Summary Building Ethereum Dapps introduces you to decentralized applications based on the Ethereum blockchain platform In this book you'll learn the principles of Dapps development by rolling up your sleeves and actually building a few Foreword by Thomas Bertani Purchase of the print book includes a free eBook in PDF Kindle and

ePub formats from Manning Publications About the Technology Imagine unbreakably secure applications that handle personal and business transactions without any central agency controlling the process Decentralized applications or Dapps do just this shifting power to users The Ethereum blockchain platform provides the tools you need to build Dapps including an innovative smart contracts model and Solidity a Dapp aware JavaScript like programming language About the Book Building Ethereum Dapps teaches Dapps development on the Ethereum blockchain platform You ll begin with a mental model of how Dapps operate and then dive into designing and implementing smart contracts in Ethereum s Solidity language You ll explore Ethereum smart contract development tools like Truffle and Web3 and pick up best practices for design and security Practical exercises throughout give you valuable hands on experience What s inside Ethereum s key components Implementing smart contracts in Solidity Communicating with a smart contract in Web3 Developing Dapps with Truffle Best practices for design and security improvement About the Reader For developers with intermediate experience in JavaScript or an OO language Familiarity with blockchain concepts is helpful About the Author Roberto Infante is a software development consultant who specializes in finance He currently works on financial risk management systems and on blockchain technology Table of Contents PART 1 A first look at decentralized applications Understanding the blockchain The Ethereum platform Deploying your first smart contract PART 2 Programming smart contracts in Solidity Writing more complex smart contracts Generalizing functionality with abstract contracts and interfaces Managing smart contracts with Web3 js PART 3 The Ethereum ecosystem Unit testing contracts with Mocha Improving the development cycle with Truffle Putting it all together Building a complete voting Dapp PART 4 Making a Dapp production ready Security considerations Conclusions

The Official Guide to Mermaid.js Knut Sveidqvist, Ashish Jain, 2021-09-17 Get up to speed with using Mermaid diagrams to facilitate a seamless development workflow with the help of real world examples and expert tips from the creators of the tool Key Features Learn how to use and customize the different diagram types in Mermaid Discover examples of how to add Mermaid to a documentation system Use Mermaid with various tools available such as editors wiki and more Book Description Mermaid is a JavaScript based charting and diagramming tool that lets you represent diagrams using text and code which simplifies the maintenance of complex diagrams This is a great option for developers as they re more familiar with code rather than using special tools for generating diagrams Besides diagrams in code simplify maintenance and ensure that the code is supported by version control systems In some cases Mermaid makes refactoring support for name changes possible while also enabling team collaboration for review distribution and updates Developers working with any system will be able to put their knowledge to work with this practical guide to using Mermaid for documentation The book is also a great reference for looking up the syntax for specific diagrams when authoring diagrams You ll start by learning the importance of accurate and visual documentation Next the book introduces Mermaid and establishes how to use it to create effective documentation By using different tools editors or a custom documentation

platform you'll also understand how to use Mermaid syntax for various diagrams. Later chapters cover advanced configuration settings and theme options to manipulate your diagram as per your needs. By the end of this book you'll be well versed with Mermaid diagrams and how they can be used in your workflows. What you will learn: Understand good and bad documentation and the art of effective documentation. Become well versed with maintaining complex diagrams with ease. Discover how to draw different types of Mermaid diagrams such as flowcharts, class diagrams, Gantt charts, and more. Implement Mermaid diagrams in your workflows. Understand how to set up themes for a Mermaid diagram or an entire site. Get to grips with setting up a custom documentation system. Who this book is for: This book is for content generators such as technical writers, developers, architects, business analysts, and managers who want to learn effective documentation or how to effectively represent diagrams using simple text code snippets and extract them. Familiarity with documentation using Markdown will be helpful but not necessary.

Modern Web Development with Go Dušan Stojanović, 2023-03-02

Build fast scalable web server applications by harnessing the power of solution driven programming with Go

KEY FEATURES

Understanding the core concepts of the Go programming language
Designing and development of modern Web Server applications
Dealing with different kinds of database management solutions
Deploying applications with cutting edge technologies
Monitoring and maintenance of applications with popular tools

DESCRIPTION

In this book we are going to learn how to design, develop, and deploy Web Server Applications using the Go programming language. In recent years Go has become the industrial standard for these kinds of applications, so by learning this a lot of good opportunities can be opened in the market. All subjects will be covered through various practical examples. This book will cover the state of the art technology for the development of Web Applications and follow all industrial standards. At the beginning we will do the preparation for development. Here we will learn the basics of the Go programming language, the basics of Web Servers, how to set up a project with Go, and how to design software solutions. Later we will concentrate more on development. We will learn how to develop the application designed in the previous chapters, how to use different types of databases, how to test our application, and how to make it secure. At the end of the book we will show how to deploy the application and monitor it after deployment. After reading this book, the readers can independently develop Web Server Applications or include themselves in already started projects.

WHAT WILL YOU LEARN

Solve common problems with the Go programming language
Be familiar with the terms related to server applications
Understand the phases in the software development process
Be able to independently design software solutions and use some best practices
Be familiar with multiple different database management solutions, relational and NoSQL, and be able to predict which best suits their needs
Learn how to deploy applications
Understand and know how to apply monitoring and alerting concepts

WHO THIS BOOK IS FOR

The book is for beginners and experienced developers who want to learn and have a thorough introduction to web development using the Go programming language. With a lot of practical examples and guidelines on how to install and configure specific tools.

beginners will easily understand and follow the content covered in this book On the other hand more experienced developers will certainly find some useful tips and tricks

TABLE OF CONTENTS

- 1 Basic Concepts of Go programming language
- 2 Advanced Concepts of Go programming language
- 3 Web Servers
- 4 Setting up a project with Go programming language
- 5 Design of Web Applications
- 6 Application layers
- 7 Relational databases and Repository layer
- 8 NoSQL databases and Repository layer
- 9 Testing
- 10 Security
- 11 Deploying Web Application
- 12 Monitoring and Alerting

Go Web Development Cookbook Arpit Aggarwal,2018-04-23 86 recipes on how to build fast scalable and powerful web services and applications with Go Key Features Become proficient in RESTful web services Build scalable high performant web applications in Go Get acquainted with Go frameworks for web development Book Description Go is an open source programming language that is designed to scale and support concurrency at the language level This gives you the liberty to write large concurrent web applications with ease From creating web application to deploying them on Amazon Cloud Services this book will be your one stop guide to learn web development in Go The Go Web Development Cookbook teaches you how to create REST services write microservices and deploy Go Docker containers Whether you are new to programming or a professional developer this book will help get you up to speed with web development in Go We will focus on writing modular code in Go in depth informative examples build the base one step at a time You will learn how to create a server work with static files SQL NoSQL databases and Beego You will also learn how to create and secure REST services and create and deploy Go web application and Go Docker containers on Amazon Cloud Services By the end of the book you will be able to apply the skills you ve gained in Go to create and explore web applications in any domain What you will learn Create a simple HTTP and TCP web server and understand how it works Explore record in a MySQL and MongoDB database Write and consume RESTful web service in Go Invent microservices in Go using Micro a microservice toolkit Create and Deploy the Beego application with Nginx Deploy Go web application and Docker containers on an AWS EC2 instance Who this book is for This book is for Go developers interested in learning how to use Go to build powerful web applications A background in web development is expected

Building Scalable Web Applications with Golang Tihana Grgic,Rogers Isaacson,2025-02-23 Building Scalable Web Applications with Go Golang A Comprehensive Guide to Developing Fast Scalable and Concurrent Applications for the Web and Cloud Master the art of web development with Building Scalable Web Applications with Go Golang your ultimate guide to creating fast efficient and scalable web applications using one of the most powerful programming languages today Designed for developers and tech enthusiasts this book provides a step by step approach to leveraging Go s concurrency model and robust standard library to build modern cloud ready applications From building RESTful APIs to deploying production grade services this book equips you with practical tools and techniques to create high performance web applications that can handle millions of users with ease What You ll Learn Introduction to Go for Web Development Understand the core principles of Go and why it s ideal for building scalable web applications Go Syntax and Fundamentals

Master Go's syntax, data types, and control structures to write clean and efficient code. Building RESTful APIs: Learn how to design and implement RESTful APIs using Go's net/http package. Concurrency in Go: Harness the power of Go's goroutines and channels to build highly concurrent and responsive applications. Database Integration: Work with popular databases like PostgreSQL and MongoDB using Go libraries such as gorm and sqlx. Authentication and Authorization: Implement secure user authentication and authorization using JWT and OAuth. Web Frameworks in Go: Explore lightweight frameworks like Gin and Echo to speed up development and simplify routing. Real Time Web Applications: Build real-time features like chat and live notifications with WebSockets and Go. Deploying Applications to the Cloud: Learn to containerize your applications with Docker and deploy them to AWS, Google Cloud, or Kubernetes. Performance Optimization: Optimize your Go applications for speed and scalability with tools like pprof and benchmarking techniques. Testing and Debugging: Use Go's built-in testing tools to write unit tests, integration tests, and debug efficiently. Microservices Architecture: Design and implement scalable microservices using Go and service-oriented principles. Error Handling in Go: Write robust error handling mechanisms to ensure application reliability. Security Best Practices: Protect your applications from vulnerabilities with secure coding practices and data encryption techniques. Real World Projects: Apply your knowledge to build projects such as an e-commerce platform, blog engine, and task management system. Who Is This Book For: This book is perfect for backend developers, web developers, and anyone looking to harness the power of Go to build scalable web applications for the cloud. Why Choose This Book: With its hands-on approach, practical examples, and real-world projects, Building Scalable Web Applications with Go Golang bridges the gap between learning and applying Go, empowering you to create fast and reliable web applications. Start building scalable web applications today with Building Scalable Web Applications with Go Golang: A Comprehensive Guide to Developing Fast, Scalable, and Concurrent Applications for the Web and Cloud. **Full-Stack Web Development with Go** Nanik Tolaram, Nick Glynn, 2023-02-24. A Go programmer's hands-on guide to go from building basic server-side templates to full single-page apps using Tailwind CSS, Vue.js, and more. Key Features: Learn how to structure your Go projects, be smarter with SQLc, create middleware, and secure your apps. Explore different frontend frameworks and dive into Vue and Tailwind CSS. Use Terraform and Docker and deploy in minutes. Book Description: Go is a modern programming language with capabilities to enable high-performance app development. With its growing web framework ecosystem, Go is a preferred choice for building complete web apps. This practical guide will enable you to take your Go skills to the next level, building full-stack apps. This book walks you through creating and developing a complete modern web service from auth middleware, server-side rendering, databases, and modern frontend frameworks and Go-powered APIs. You'll start by structuring the app and important aspects such as networking, before integrating all the different parts together to build a complete web product. Next, you'll learn how to build and ship a complete product by starting with the fundamental building blocks of creating a Go backend. You'll apply best practices for cookies, APIs, and security, and level up your skills with the fastest-growing frontend

framework Vue Once your full stack application is ready you'll understand how to push the app to production and be prepared to serve customers and share it with the world By the end of this book you'll have learned how to build and ship secure scalable and complete products and how to combine Golang with existing products using best practices What you will learn Discover how to quickly scaffold structure and build your Golang applications Design and build databases using PostgreSQL and SQLc to generate type safe SQL code Monitor applications with centralized logging and metrics collection for high performance Explore frontend frameworks and libraries such as Vuetify Buefy and Tailwind CSS to build a responsive frontend for your app Communicate securely between the frontend and backend with cookies and session handling with middleware Understand how to package applications using Docker and set up CI pipelines in GitHub Who this book is for This book is for Go programmers who want to combine the power of the Go language with modern web development technologies to build complete web apps from frontend to backend The book assumes beginner level knowledge of HTML CSS and the web

Web Applications with Go Tommy Clark,2024-11-20 Web Applications with Go Unlock the Power of Go for Real World Web Server Development Unlock the full potential of Go Golang and learn how to build powerful scalable web applications with Web Applications with Go This practical guide takes you through building web applications with Go covering everything from web APIs with Go to building complete full stack web applications with Go Whether you are new to Go or looking to deepen your skills this book offers expert guidance real world examples and hands on projects to help you succeed Why This Book Build Scalable Web Applications with Go

Go Web Programming Sau Sheong Chang,2016

Web Development with Go Shiju Varghese,2015 Take a deep dive into web development using the Go programming language to build web apps and RESTful services to create reliable and efficient software Web Development with Go provides Go language fundamentals and then moves on to advanced web development concepts and successful deployment of Go web apps to the cloud Web Development with Go will teach you how to develop scalable real world web apps RESTful services and backend systems with Go The book starts off by covering Go programming language fundamentals as a prerequisite for web development After a thorough understanding of the basics the book delves into web development using the built in package net http With each chapter you'll be introduced to new concepts for gradually building a real world web system The book further shows you how to integrate Go with other technologies For example it provides an overview of using MongoDB as a means of persistent storage and provides an end to end REST API sample as well The book then moves on to demonstrate how to deploy web apps to the cloud using the Google Cloud platform Web Development with Go provides Fundamentals for building real world web apps in Go Thorough coverage of prerequisites and practical code examples Demo web apps for attaining a deeper understanding of web development A reference REST API app which can be used to build scalable real world backend services in Go A thorough demonstration of deploying web apps to the Cloud using the Google Cloud platform Go is a high performance language while providing greater level of developer productivity therefore Web

Development with Go equips you with the necessary skills and knowledge required for effectively building robust and efficient web apps by leveraging the features of Go

Cloud Native Programming with Golang Mina Andrawos, Martin Helmich, 2017-12-28 Discover practical techniques to build cloud native apps that are scalable reliable and always available

Key Features Build well designed and secure microservices Enrich your microservices with continuous integration and monitoring Containerize your application with Docker Deploy your application to AWS Learn how to utilize the powerful AWS services from within your application

Book Description Awarded as one of the best books of all time by BookAuthority Cloud Native Programming with Golang will take you on a journey into the world of microservices and cloud computing with the help of Go

Cloud computing and microservices are two very important concepts in modern software architecture They represent key skills that ambitious software engineers need to acquire in order to design and build software applications capable of performing and scaling

Go is a modern cross platform programming language that is very powerful yet simple it is an excellent choice for microservices and cloud applications

Go is gaining more and more popularity and becoming a very attractive skill

This book starts by covering the software architectural patterns of cloud applications as well as practical concepts regarding how to scale distribute and deploy those applications

You will also learn how to build a JavaScript based front end for your application using TypeScript and React

From there we dive into commercial cloud offerings by covering AWS

Finally we conclude our book by providing some overviews of other concepts and technologies that you can explore to move from where the book leaves off

What you will learn Understand modern software applications architectures Build secure microservices that can effectively communicate with other services Get to know about event driven architectures by diving into message queues such as Kafka Rabbitmq and AWS SQS Understand key modern database technologies such as MongoDB and Amazon s DynamoDB Leverage the power of containers Explore Amazon cloud services fundamentals Know how to utilize the power of the Go language to access key services in the Amazon cloud such as S3 SQS DynamoDB and more Build front end applications using ReactJS with Go Implement CD for modern applications

Who this book is for This book is for developers who want to begin building secure resilient robust and scalable Go applications that are cloud native

Some knowledge of the Go programming language should be sufficient

To build the front end application you will also need some knowledge of JavaScript programming

Go Web Programming Sau Sheong Chang, 2016-07-05 Summary Go Web Programming teaches you how to build scalable high performance web applications in Go using modern design principles

Purchase of the print book includes a free eBook in PDF Kindle and ePub formats from Manning Publications

About the Technology The Go language handles the demands of scalable high performance web applications by providing clean and fast compiled code garbage collection a simple concurrency model and a fantastic standard library

It s perfect for writing microservices or building scalable maintainable systems

About the Book Go Web Programming teaches you how to build web applications in Go using modern design principles

You ll learn how to implement the dependency injection design pattern for

writing test doubles use concurrency in web applications and create and consume JSON and XML in web services Along the way you ll discover how to minimize your dependence on external frameworks and you ll pick up valuable productivity techniques for testing and deploying your applications What s Inside Basics Testing and benchmarking Using concurrency Deploying to standalone servers PaaS and Docker Dozens of tips tricks and techniques About the Reader This book assumes you re familiar with Go language basics and the general concepts of web development About the Author Sau Sheong Chang is Managing Director of Digital Technology at Singapore Power and an active contributor to the Ruby and Go communities Table of Contents PART 1 GO AND WEB APPLICATIONS Go and web applications Go ChitChat PART 2 BASIC WEB APPLICATIONS Handling requests Processing requests Displaying content Storing data PART 3 BEING REAL Go web services Testing your application Leveraging Go concurrency Deploying Go

Web Programming with Go

Ian Taylor,2023-10-24 Web Programming with Go is a must have book for software professionals and web developers looking to harness Go s potential for creating excellent web apps The extensive knowledge imparted by this book about Go s powerful libraries and packages is crucial for building scalable and efficient web platforms The book s core focus is on exploring deeply into the complexities of web development through the perspective of Go The first step in building any web application is to review the fundamentals which will serve as a foundation for the rest of the learning experience As you explore deeper you ll learn about the diverse ecosystem that supports Go This book covers a wide range of issues including the complexities of routing mechanics HTTP requests and Go s concurrency model all with the goal of improving web efficiency The book uses the example of a bookstore app throughout the book providing you with a practical touchpoint on every possible learning With this iterative example you can follow the development of a simple web app from its infancy all the way to a fully featured robust platform The later sections of the book focus on performance evaluation and debugging which are frequently overlooked in other Go books This book takes you from the fundamentals of web development to the depths of Go culminating in a strong online application designed to meet today s digital issues This book promises to be your compass in the vast ocean of web development whether you re an experienced developer or an enthusiast just getting started with Go Key Learnings Master Go s efficient syntax and streamline coding with better performance Build robust web applications from scratch ensuring scalability and responsiveness Seamlessly integrate APIs enhancing app functionality and user experience Harness Go s concurrency boosting app speed and multitasking capabilities Optimize data storage and retrieval with Go ensuring data integrity and speed Develop resilient apps by mastering error detection and troubleshooting in Go Implement user sessions enhancing user experience and data security Ensure app reliability through Go s comprehensive testing and debugging techniques Utilize Go tools for real time performance tracking ensuring optimal user experiences Safeguard user data and interactions through Go s top tier security practices Table of Content Introduction to Web Development in Go Structuring Go Web Application Handling HTTP Requests and Routing Templating and Rendering Content Interaction with Databases

Concurrency in Go Sessions Authentication and Authorization Frontend and Backend Communication Testing and Debugging

Go: Building Web Applications Nathan Kozyra, Mat Ryer, 2016-08-31 Build real world production ready solutions by harnessing the powerful features of Go About This Book An easy to follow guide that provides everything a developer needs to know to build end to end web applications in Go Write interesting and clever but simple code and learn skills and techniques that are directly transferable to your own projects A practical approach to utilize application scaffolding to design highly scalable programs that are deeply rooted in go routines and channels Who This Book Is For This book is intended for developers who are new to Go but have previous experience of building web applications and APIs What You Will Learn Build a fully featured REST API to enable client side single page apps Utilize TLS to build reliable and secure sites Learn to apply the nuances of the Go language to implement a wide range of start up quality projects Create websites and data services capable of massive scale using Go s net http package exploring RESTful patterns as well as low latency WebSocket APIs Interact with a variety of remote web services to consume capabilities ranging from authentication and authorization to a fully functioning thesaurus Explore the core syntaxes and language features that enable concurrency in Go Understand when and where to use concurrency to keep data consistent and applications non blocking responsive and reliable Utilize advanced concurrency patterns and best practices to stay low level without compromising the simplicity of Go itself In Detail Go is an open source programming language that makes it easy to build simple reliable and efficient software It is a statically typed language with syntax loosely derived from that of C adding garbage collection type safety some dynamic typing capabilities additional built in types such as variable length arrays and key value maps and a large standard library This course starts with a walkthrough of the topics most critical to anyone building a new web application Whether it s keeping your application secure connecting to your database enabling token based authentication or utilizing logic less templates this course has you covered Scale performance and high availability lie at the heart of the projects and the lessons learned throughout this course will arm you with everything you need to build world class solutions It will also take you through the history of concurrency how Go utilizes it how Go differs from other languages and the features and structures of Go s concurrency core It will make you feel comfortable designing a safe data consistent and high performance concurrent application in Go This course is an invaluable resource to help you understand Go s powerful features to build simple reliable secure and efficient web applications Style and approach This course is a step by step guide which starts off with the basics of go programming to build web applications and will gradually move on to cover intermediate and advanced topics You will be going through this smooth transition by building interesting projects along with the authors discussing significant options and decisions at each stage while keeping the programs lean uncluttered and as simple as possible **Hands-On High Performance with Go** Bob Strecansky, 2020-03-24 Proven methodologies and concurrency techniques that will help you write faster and better code with Go programming Key Features Explore Go s profiling tools to write faster programs by identifying and fixing

bottlenecksAddress Go specific performance issues such as memory allocation and garbage collectionDelve into the subtleties of concurrency and discover how to successfully implement it in everyday applicationsBook Description Go is an easy to write language that is popular among developers thanks to its features such as concurrency portability and ability to reduce complexity This Golang book will teach you how to construct idiomatic Go code that is reusable and highly performant Starting with an introduction to performance concepts you ll understand the ideology behind Go s performance You ll then learn how to effectively implement Go data structures and algorithms along with exploring data manipulation and organization to write programs for scalable software This book covers channels and goroutines for parallelism and concurrency to write high performance code for distributed systems As you advance you ll learn how to manage memory effectively You ll explore the compute unified device architecture CUDA application programming interface API use containers to build Go code and work with the Go build cache for quicker compilation You ll also get to grips with profiling and tracing Go code for detecting bottlenecks in your system Finally you ll evaluate clusters and job queues for performance optimization and monitor the application for performance regression By the end of this Go programming book you ll be able to improve existing code and fulfill customer requirements by writing efficient programs What you will learnOrganize and manipulate data effectively with clusters and job queuesExplore commonly applied Go data structures and algorithmsWrite anonymous functions in Go to build reusable appsProfile and trace Go apps to reduce bottlenecks and improve efficiencyDeploy monitor and iterate Go programs with a focus on performanceDive into memory management and CPU and GPU parallelism in GoWho this book is for This Golang book is a must for developers and professionals who have an intermediate to advanced understanding of Go programming and are interested in improving their speed of code execution

Go Programming Oliver Lucas, Jr,2024-11-08 Go Programming for Web Developers Build High Performance Web Applications with Go Unlock the power of Go to create fast efficient and scalable web applications This comprehensive guide dives deep into the world of Go programming specifically tailored for web developers Whether you re a seasoned web developer looking to expand your skillset or a newcomer eager to learn a powerful language this book provides a clear and practical path to mastering Go for web development Inside you ll discover Go Fundamentals A solid foundation in Go syntax data structures and core concepts Web Development with Go Learn to build web applications from the ground up covering topics like handling HTTP requests routing templating and working with databases Concurrency in Go Leverage Go s powerful concurrency features to build high performance applications that can handle massive traffic Building RESTful APIs Design and implement robust APIs that follow RESTful principles Working with Frameworks Explore popular Go web frameworks like Gin Echo and Beego to streamline your development process Security Best Practices Implement secure coding practices to protect your web applications from vulnerabilities Real World Examples Apply your knowledge through practical examples and projects that demonstrate Go s capabilities in web development By the end of this book you ll be able

to Confidently write Go code for web applications Build scalable and maintainable web services Utilize Go s concurrency model for optimal performance Secure your web applications against common threats Choose the right Go web framework for your needs This book is perfect for Web developers with experience in languages like Python JavaScript or PHP Backend developers looking to learn a new language for building high performance web applications Students and enthusiasts interested in exploring the world of Go programming Start your journey into the world of Go web development today

Learning Go Programming Shubhangi Agarwal,2021-01-02 Deep dive into the essential topics in Go programming **KEY FEATURES** _ Understand the fundamentals of Go language its history purpose and success stories _ Learn how to work with Variables Constants Data types Operators Control structures and Functions _ Get familiar and work with the standard Golang libraries _ Learn how to create custom packages and third party package installation _ Understand how concurrency is achieved in Go with the use of Goroutines Mutex and Channels _ Understand how an error is handled in Golang and supported libraries **DESCRIPTION** This book is a unique read for both beginners and developers as it extensively covers topics ranging from fundamentals to advanced topics in Go programming Basics such as Data types Control structures and Loops in have been explained in depth A detailed description of Structs Interfaces Polymorphism and Concurrency will enable you to write professional codes using Golang You will get an idea of error data type and how to recover it in Golang You will be capable of using standard libraries create custom packages and install third party packages in Go Creation of functions and invoking them in Go have been vividly explained By the end you will be able to write advanced Golang code and at the same time develop an application with Golang server **WHAT YOU WILL LEARN** _ Learn how to write codes using Control structures and Loops in Go _ Get familiar with the type of Operators in Go _ Learn how to work with Arrays and Slices in Go _ Get familiar and work with the functions in Go _ Learn how to implement Concurrent programming in Go **WHO THIS BOOK IS FOR** This book is for anyone who wants to learn the Golang programming language Programmers and developers who are currently using Golang can use this book as a reference guide **TABLE OF CONTENTS** 1 Introduction to Go 2 Environment Setup 3 Beginning With Go 4 Variables Data Types and Constants 5 Operators 6 Control Structures 7 Functions 8 Packages in Go 9 Arrays and Slices 10 Strings 11 Pointers 12 Structures 13 Composition 14 Interfaces and polymorphism 15 Maps 16 Concurrency with Go 17 Mutex Channels 18 Error Handling 19 Reflection 20 Build Web Application **Hands-On Full Stack Development with Go** Mina Andrawos,2019-03-28 Create a real world application in Go and explore various frameworks and methodologies for full stack development **Key Features**Build a responsive front end by using the powerful React frameworkBuild web APIs and middleware in the Go language by making use of the popular Gin frameworkBuild an Isomorphic Go React application via GopherJSPerform unit tests and benchmarking on your web API**Book Description** The Go programming language has been rapidly adopted by developers for building web applications With its impressive performance and ease of development Go enjoys the support of a wide variety of open source frameworks for

building scalable and high performant web services and apps Hands On Full Stack Development with Go is a comprehensive guide that covers all aspects of full stack development with Go This clearly written example rich book begins with a practical exposure to Go development and moves on to build a frontend with the popular React framework From there you will build RESTful web APIs utilizing the Gin framework After that we will dive deeper into important software backend concepts such as connecting to the database via an ORM designing routes for your services securing your services and even charging credit cards via the popular Stripe API We will also cover how to test and benchmark your applications efficiently in a production environment In the concluding chapters we will cover isomorphic developments in pure Go by learning about GopherJS As you progress through the book you ll gradually build a musical instrument online store application from scratch By the end of the book you will be confident in taking on full stack web applications in Go What you will learn Understand Go programming by building a real world application Learn the React framework to develop a frontend for your application Understand isomorphic web development utilizing the GopherJS framework Explore methods to write RESTful web APIs in Go using the Gin framework Learn practical topics such as ORM layers secure communications and Stripe s API Learn methods to benchmark and test web APIs in Go Who this book is for Hands On Full Stack Development with Go will appeal to developers who are looking to start building amazing full stack web applications in Go Basic knowhow of Go language and JavaScript is expected The book targets web developers who are looking to move to the Go language

Building Full-stack Web Applications with Go Aaron Schlesinger, 2020 Building full stack web applications requires drawing on several big technologies including database access HTTP routing APIs and modern frontend features like single page applications Go supports full stack web applications with a variety of different libraries This chapter details best of breed libraries that you can pick up and use immediately in your existing or new applications It also provides recommendations and best practices for writing fast feature rich and sustainable full stack webapps in Go

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Table of Contents Build Web Application With Golang Gitbook

1. Understanding the eBook Build Web Application With Golang Gitbook
 - The Rise of Digital Reading Build Web Application With Golang Gitbook
 - Advantages of eBooks Over Traditional Books
2. Identifying Build Web Application With Golang Gitbook
 - Exploring Different Genres
 - Considering Fiction vs. Non-Fiction
 - Determining Your Reading Goals
3. Choosing the Right eBook Platform
 - Popular eBook Platforms
 - Features to Look for in an Build Web Application With Golang Gitbook
 - User-Friendly Interface

4. Exploring eBook Recommendations from Build Web Application With Golang Gitbook
 - Personalized Recommendations
 - Build Web Application With Golang Gitbook User Reviews and Ratings
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